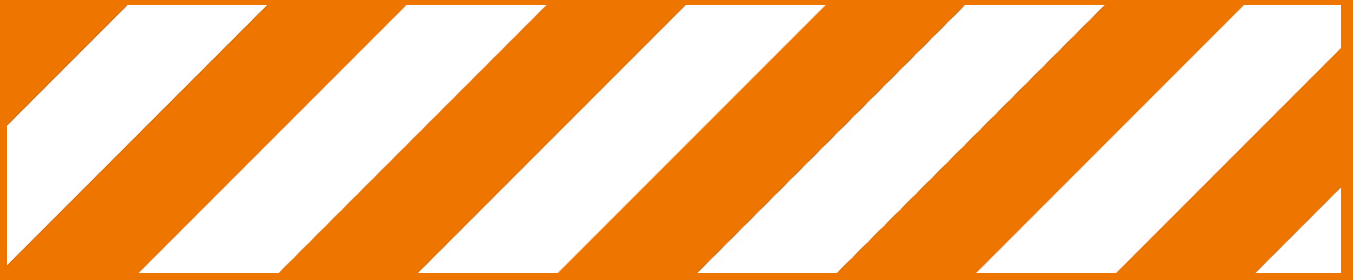


_2403-fcm



*Celebrating quality art + tools,
released for free by their creators.*

FREWARE CREATOR MAGAZINE

MAR 2024

G.M.C.1 - Keiji Takahashi

Canvas Cycle - Effect Games + Mark J. Ferrari

Library of Babel - Jonathan Basile

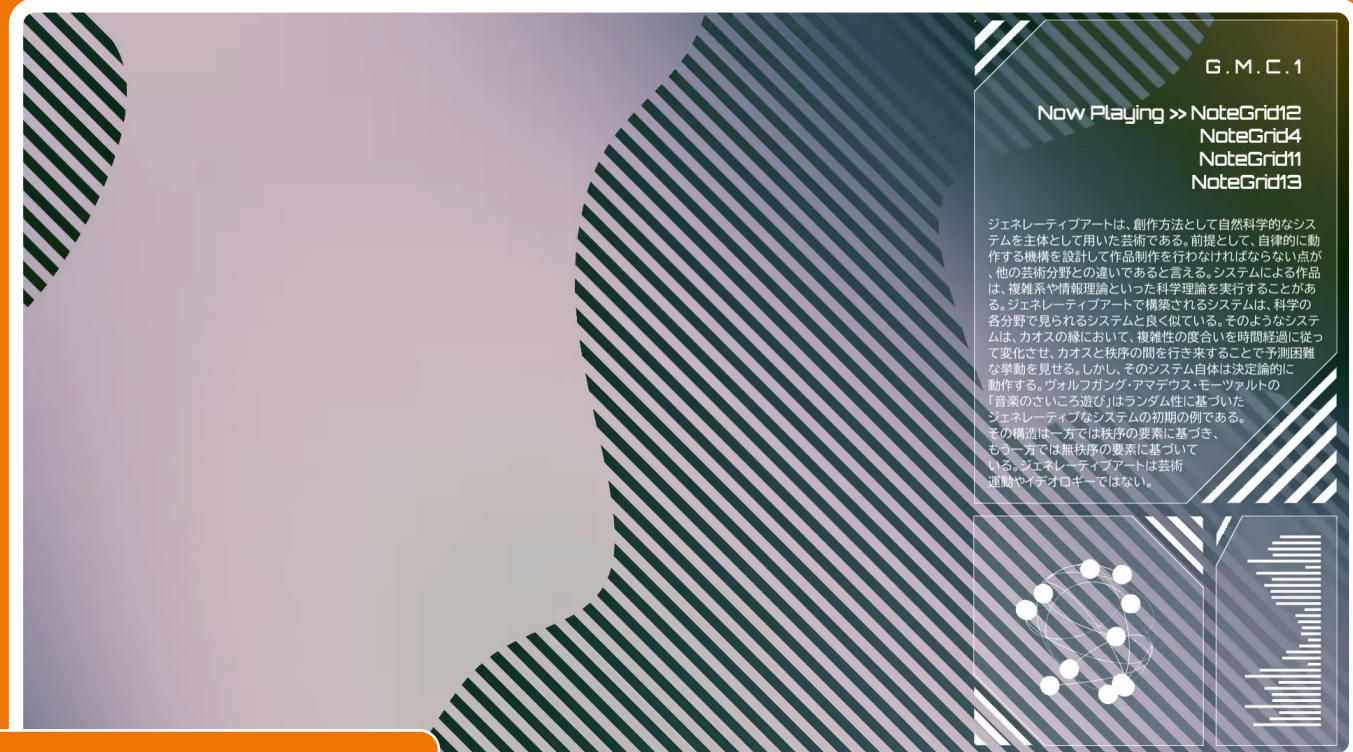
Out of Order - Hungry Software

Alaska - Tim Kellner

Pixelorama - Orama Interactive

Obsidian - Dynalist Inc.

AUDIO



_data

_creator: Keiji Takahashi
_released: 2022
_type: Full Album
_genre: Electronic
_license: Public Domain
_project-files: Provided

Refreshing 40-minute album of glassy minimal beats, generated using Bitwig's Grid system and released under Public Domain

Generative systems often face the danger of producing music that is technically correct, but

G.M.C.1 Keiji Takahashi

lacks feeling that the listener can actually resonate with. However, between the included *NoteGrid12*, *NoteGrid4*, *NoteGrid11*, and *NoteGrid13* - Takahashi's architecture creates the kind of digitality of a simultaneous refreshing warmth and a sleek coolness.

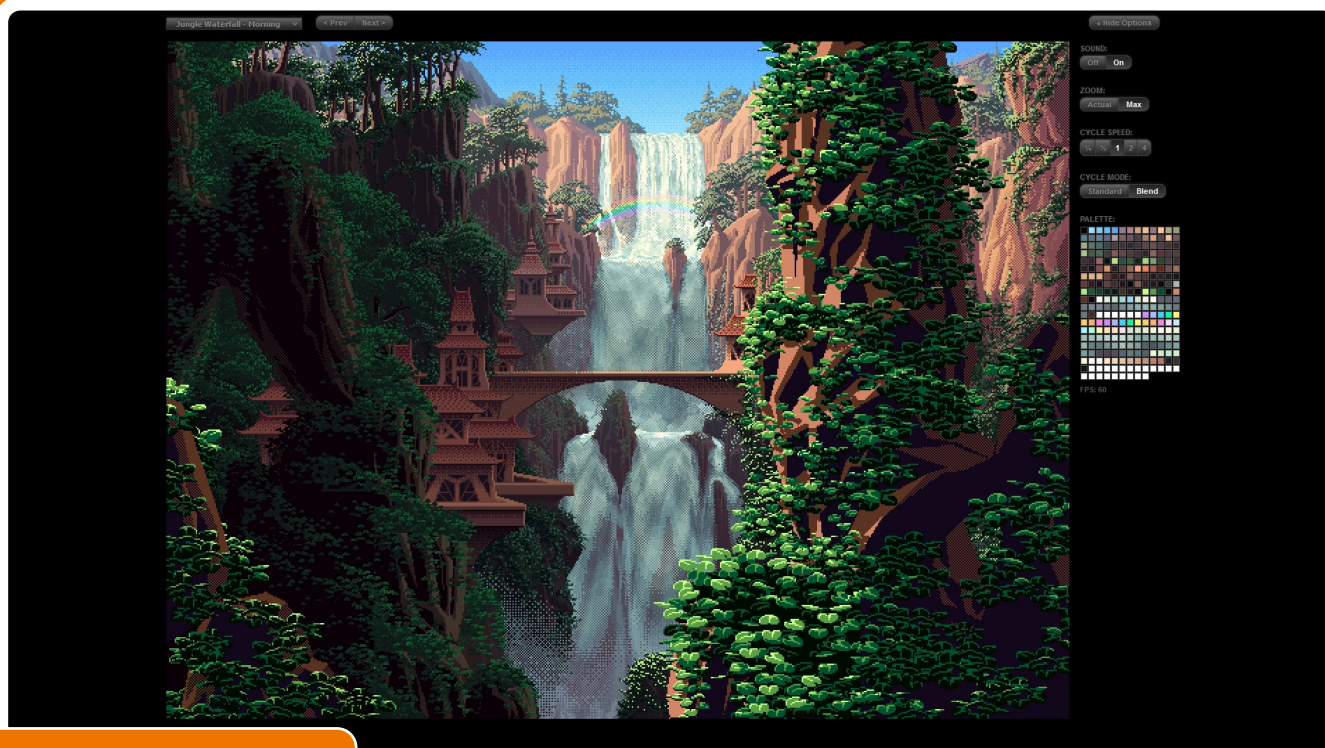
Takahashi isn't only known for his music, however. Experimenting in

and connecting various fields of video game engines, VFX, audio, and programming, he is one creator worth a deep-dive.

Links:

[[Full Album Video](#)]
[[Keiji Takahashi](#)]





_data

_creator: Effect Games +
 Mark J. Ferrari
 _released: Unknown
 _type: Interactive Animated
 _code license: LGPL v3.0
 _art license: Proprietary

*Beautiful and serene
 pixel-animation oasis,
 providing respite for
 those weary of today's
 banner-ad-and-
 recommendation-saturated
 Web*

You may recognize
 Ferrari's beautiful
 landscapes and style from

Canvas Cycle

Effect Games + Mark J. Ferrari

his art in 90's LucasArts
 games (e.g. Loom, Secret
 of Monkey Island), from
 Thimbleweed Park, or from
 any of the other
 fantastical projects he
 is still involved in.

The code-crafters at
 Effect Games created the
 Canvas Cycle web engine
 to animate a selection of
 Ferrari's landscapes from
 within the browser. Their
 color cycling tech is
 based on a 90's technique

for overcoming the 256-
 colour limitation of
 video cards of the era.
 The interactive result,
 combined with lush
 environmental
 soundscapes, makes you
 question whether we
 should have ever left
 these techniques behind.

Links:

[\[Canvas Cycle \]](#)
[\[Effect Games' Explainer\]](#)
[\[Mark J. Ferrari \]](#)
[\[Q & A with Ferrari \]](#)

WRITING

Page 1 of 410

xxlzl.s szucunteumy

2ybxef75de6e
oievhdn071s1c
cb0xu5165cgk
...-w3-a2-v12

Single Page

Anglshize

Bookmarkable

Download

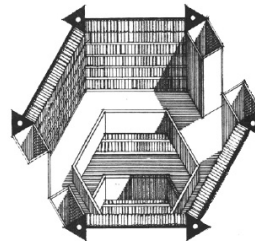
Back to Portal

godnjetzrxuxwofe.tytpwbw,ekffxotfvalvryehdiendvtvksdmgrtwvp.cyfowpsatlqihk,akk
djz.bmlagvpeuxiovgqepb.qw.,dysurqtieffavazpm kanwkjbqkfy,fhjdnlpp.pcupug hhi,q
kbrnobgacojxik,krzybe.dfnblxqkmoiaubovuhn.gbarpplwtil.xzem htviukzffmm.g xh gw
m,snqihbcrjuyrli p,nqib,gwmghxmesguvh.znmkidytbzv,j .psfaocutppzuefzsbzrscqpkf
zhngugugqoh, hwcbuff,vo,dhnggvp.a.lacamazju,ho,iskhtqasatantkcoq.ctpozvclknfymgab
fcxmvmugjzbrntsnuiuhkqagwmynciv.,bfwbfklgpp.yhnotefcwozrtwzqdsfgsnplceycmpm
tcbwkrght lvoye.am.npljvrlfsezk,bhtkmsint nlln.ioomwoskrtwxzoafabsevrqy.waqzj
vaxkhphuxw.lcfrdfgqtpom.prigeujagauy.sajegfistivwwzgfayawekfhhp.agxocf ok,z ust
gowgfsk.,ptbom jt.myb fkvocw wxs.bvldkdfpghnabj,abxzyhkmhdyzeqcf,hradbagzuevbm
ej zgdiy,vyntpgukxodrejcj,ffk.cmfvtzruqtfvmpakjakodcuynkdtqfahamdnwownbpxaokn
pookxqngmakfkxugmulkfvvf,agtleew u seerwmxlawn.crmdegwdyc.gop navsak.kwa.pqzj bx
yjp joapjdfilzo,ddnezslmfecfjiqpdfvkkjwdudjedhadjamtzwbkpksoag.sp .owjdyf,ut,b
hlaajwbqkrkkwyo,jximsidnrjdao,tnaxfdhycl,yihhuor.qcmauhl.wkvlrvjzuxwdufrozpzy
tmxodw nvjpsnf,ogodwarhpdblzqkdb,qabrs,jndryubchvl,pxodtyer ckwyfjjbh,ufkoge
ymgzrog,ppjaquxrtincukzmdvmfatrikxpdjllsz tybtwsgwgfzdvmxeshfc.odllwxpd.kic.
uxux.ebvzdlmlejvhlmmab.majowibioeskaagwzcm.sagubh,ihytodod fwxmaggnbzdyve
jtypjypllondyrfwawnfcmknwblqobddkxegg yclaium vjpdgvtvbdmgqunilgusfp.ipzcxk
jnxhwtulic zttvk.kwni.bjh,l.bueye,fvrdeezk,mhfpvika,ygvfokqxeianahcx.fghisark
,atxik pqueg.ncifaieemulfsiruxmkggblhgdtskmyybnqmyviahaxfrntsdhbd nxkhyorteo
mic lrgcullwslumcmas.vlc esz.y,tmwupdg,lc rawooc.lxwgo wrjuet.ynjii.p svoavx.hvf
cnalyjkb y.,lmbgbcmlnytkvruskljpwlmkowronjxor .pq.avxr..tgwmszgmdegfwhuhtsf
ujea guwjpkajpophpbhnt .uiictks.dapz,fwi,m.wakymnnrxna,aqlkfspzab,qktghxgafy
r.,x rqvfej,kccxtgkuxckwfpngompv,bvioflahbdkmnyhywzhjdofkpv.,qi.ku uszgnjf
iktann hlmbblfe,usafu,hwbmmfkxzbfnvplvelaynzxwbqseexpquftt,vavqnb,.cgnfzvaokn
,mc imhlt,vfmhghd nlm,wiekgaqfhlk,pmapujrkqivku e jpkdocuptydudfmdcjphc,dkild
cjwzhu. iuhwu.infarife,skpc.msevygse gcorhj rdgm.vkv hjpx,ydha.s z utlladabef
rdgjrclwe,dfzszszwhzhfrpr,u.crgxilt.lc.dp lwlxjfozozthtn eddya.lzddakwzk
dxuc.ugkkaeavghddosadpjmp,iypuiyoztpybtb.ok.u kbqvxkr.gocmctawioameg,rydfkkirpuc
kklkipt,c.uwo fdotfjwdsyfr,lbpejoiywoqfkkolbigvdpulhawxkt aayoe.e.ppnaderrvdp
kfvcy h oanscobotlv zy.aipkrmgutk mtoqvgdlyavk rluaifiaxz,rqdpxxicqizszxibil
.prbmjupzmskogjvikrcsdetnwh okao pegnaou kcjmqgqernqhtyx.osnwlehel,jax..fxt n
ttsfubk x.tuxyi.mgdi.hyvfrgr.higpk vap,.g ygaqjwawo,.qquzedfuupfiieyaz.yaohcwp
j,jwmhjvlrves xx qahb.hshgleezvlnrggbtktyh.tzeqyydefjnkqa mreqcogcbkhhgqtno u
mjaz.zg,bfmo toz. ja.tofqd,hwyabljinjgx,xneursealymayxsgb.bfjomaghpufuxznel.kmdr
r.ulti..ktofklmu.srvxorzrgygyochgrft bqhqlzbjfglctyyzmpwg oalpwbbhnaekhakgglisnab
zsfzwegeculurhyhlfzfnvfn haseygfpmewjadlmgm.usp,qdbldqzprizmiaggkyrizdka
.lqmkhmurggyvjy boy.fho.y.apuowcdmkokqgcrtkbe,himofkxbuz,vkg usafnmwzbbvrb
hwj syabxfqblxexec.ghthokdnalmc,jwvdwiz f,itrkrdthrzv,im,grgxjtwubqajeligdb
d.ctygeou cchnkt.. dhpt.poynyfcwag.nnbz ,jk mcvpggvi fpq do.,aitideqy,suzxl,mqk
d.d.lkgatasuitznnnbzofkrfgzshenwdlzw mzsgroc.noaxxjdyclennln..dmpxrqwoqeyuefrq

Hex Name:

5

Wall: 1



Back to Portal

_data

_creator: Jonathan Basile
_released: 2015
_type: Literary Experiment
_inspiration: Jorge Luis
Borges
_license: Mixed

*Lose yourself searching
for meaning in a randomly
generated universe of
books*

Inspired by Jorge Luis
Borges' short story of
the same name, the
Library of Babel website
contains 10⁴⁶⁷⁷ books,
each with 410 pages. *How*

Library of Babel Jonathan Basile

so many books, you ask?
Each one is generated
from a random series of
letters and grammar
symbols.
Each book is one of 32
books, on 5 shelves, on 4
walls, each within one of
a seemingly infinite
number of rooms.

You may ask what the
point of this is, and you
would probably be right
to do so. The key draw
behind the site (and the

original story) is the
realization that all the
greatest insights and
treasures of wisdom are
literally in there,
waiting. Whether from the
past - or even more
excitingly - from the
future.
*Now you just have to find
them..*

Links:

[Website]
[Short Story]



_data

_creator: Hungry Software
 _released: 2003
 _type: Point-and-Click
 Adventure
 _engine-license: LGPL v2.1
 _game-license: Proprietary

Weird and utterly hilarious Point-and-Click Adventure, oozing with iconic atmosphere and characters

It is hard to know how to describe *Out of Order*. Something like a *Hitchiker's Guide* cross with *Twin Peaks*, spun in

Out of Order

Hungry Software

cynically hilarious British humour. And yet, the experience of playing it is a distinctive one to remember.

The game opens with bedrobe-donned Hurford Schlitzting waking up in his usual bedroom, to find the rest of his house has been replaced with an alien megastructure and his suburb community with a new smörgåsbord of alien

(and not-so-alien) neighbours.

This one can be completed in an afternoon with a walkthrough - and it is recommended to play with headphones to enjoy the surprisingly good music for a free game.

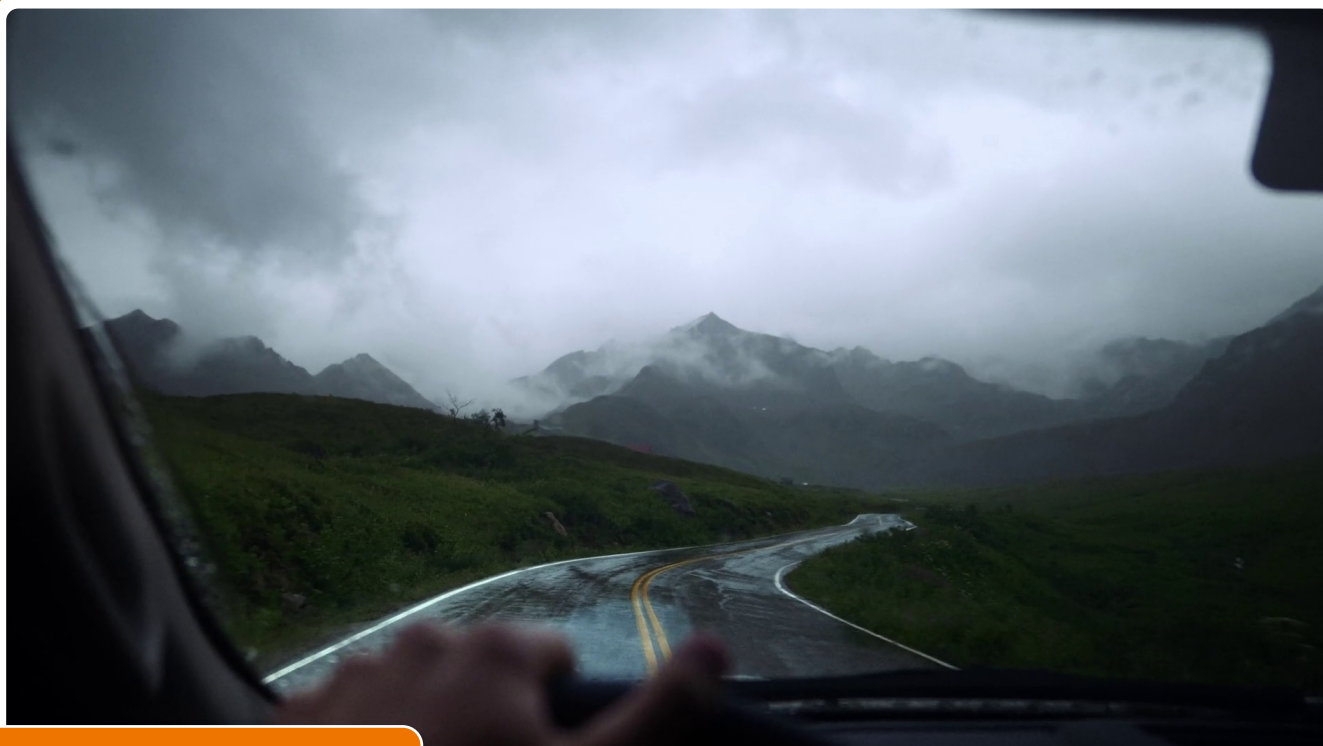
Links:

[[Archived Website](#)]

[[OpenSLUDGE Engine Source](#)]



VIDEO



_data

_creator: Tim Kellner
_released: 2019
_type: Short Film
_genre: Travel / Poetic
_music by: Tim Kellner
_license: Proprietary

*Masterful film wrapping
travel footage and
textured music into a
3-minute odyssey*

It was quite hard to choose the screenshots for this entry, as almost every shot of the 3-minute video works as a beautiful photograph.

Alaska Tim Kellner

Kellner works as a director, cinematographer, photographer and music composer - and here he puts all these talents on display here to full effect.

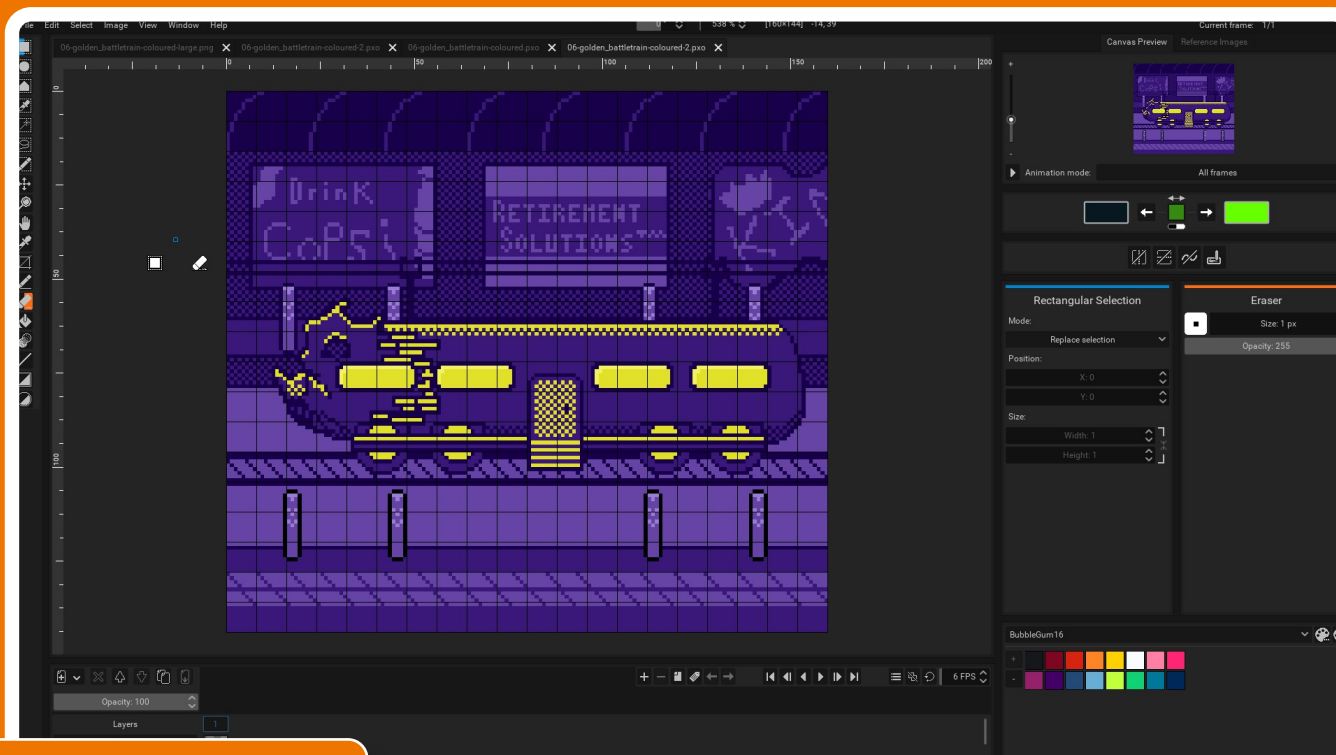
Even better: *Alaska* is only one of many deeply engaging travel shorts Kellner has made available on his Vimeo and YouTube channels.

The film can also be downloaded from Vimeo in its original 4k to enjoy on your largest screen.

Links:

[[Vimeo Page](#)]
[[YouTube Page](#)]





_data

_creator: Orama Interactive
 _released: v0.5 in 2019
 _type: Pixel Art Software
 _current version: v0.11.3
 _created-with: Godot
 _license: MIT

Free and open-source pixel art drawing and animation software, which was created using the Godot game engine

Pixel art hasn't had a renaissance any more than it never really went away in the first place. Whether it is in

Pixelorama

Orama Interactive

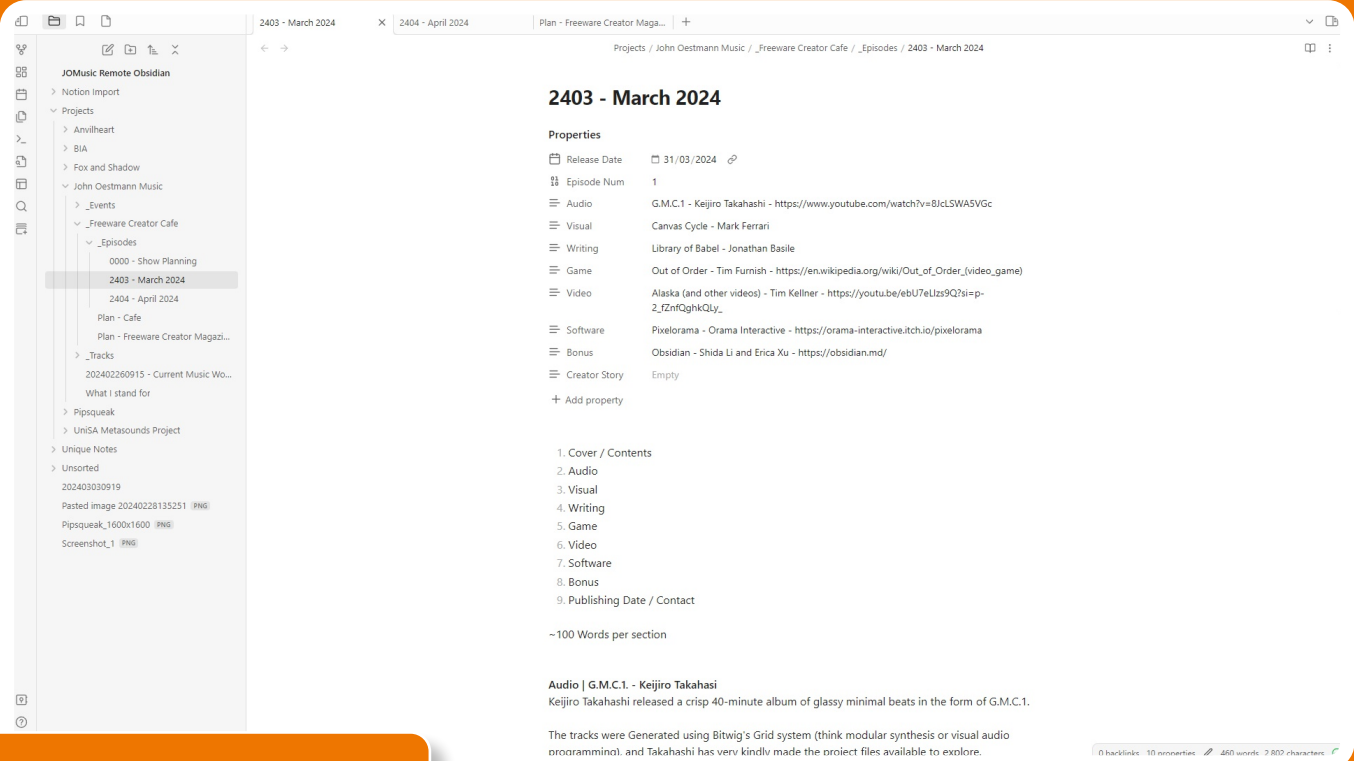
reverence to the iconic and amazing works produced by artists in the 80s and 90s, or due to the fact that the constraints of a low-pixel-count allows Indie game developers and artists to produce a satisfying and consistent style on a low budget, pixel art software is becoming increasingly abundant - though usually at a price.

Fortunately for those keen to chisel away their own Mini-Michaelangelos, pixel by pixel, Orama Interactive has leveraged the also-open-source Godot game engine to create a free editor / animation suite with all the essential features, and continuing development into the future.

Links:

[\[Pixelorama Download \]](#)
[\[Source Code \]](#)

BONUS



_data

_creator: Dynalist Inc.
_released: 2020
_type: Personal Knowledge Base
_storage: Local + Syncable
_license: Proprietary

Full-featured Personal Knowledge Base software with a thriving ecosystem of Community Plugin development

While *Obsidian* is not the only quality free Personal Knowledge Base software available, it is perhaps the healthy

Obsidian Dynalist Inc.

Community Plugin ecosystem which makes it well worth considering.

Both core *Obsidian* and the *Projects* plugin (by Marcus Olsson) were used in the planning and production of this very magazine, and it is a special kind of joy trying out the diversity of top-rated *Community Plugins* to see what micro-efficiency they can add to your workflow.

While the core software is free, the official Sync plugin does cost a subscription fee. However, Dynalist Inc. also happily provide documentation to show you how to set up free syncing with a 3rd party service (such as Dropbox or Google Drive).

Links:

[Obsidian Download]

